

FIG. 1 (PRIOR ART)

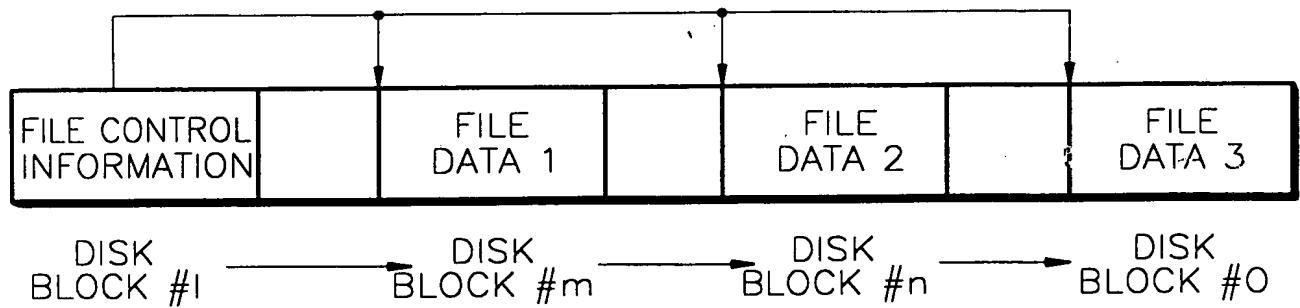


FIG. 2 (PRIOR ART)

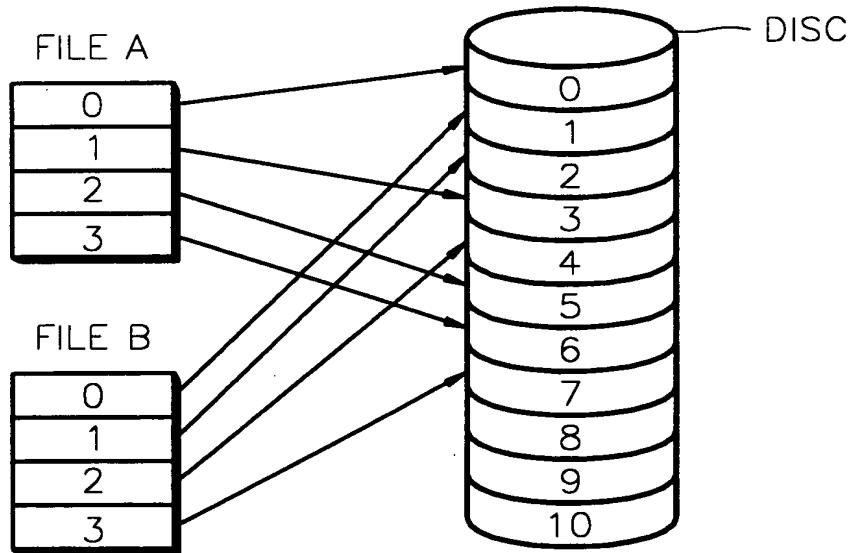


FIG. 3A

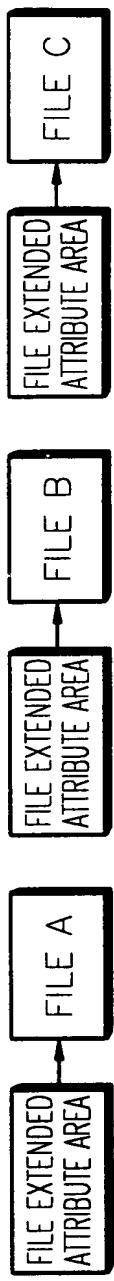


FIG. 3B

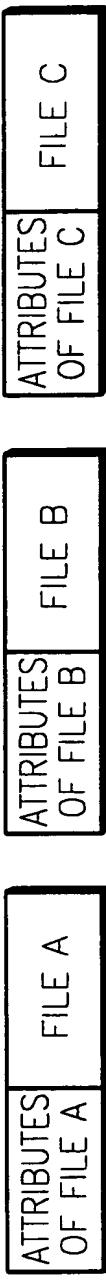


FIG. 3C



FIG. 3D

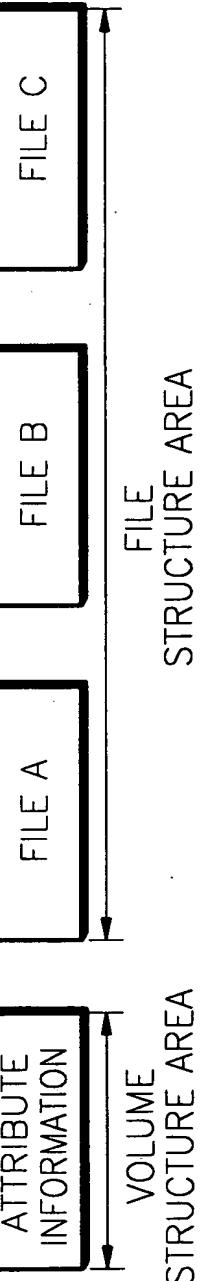


FIG. 4

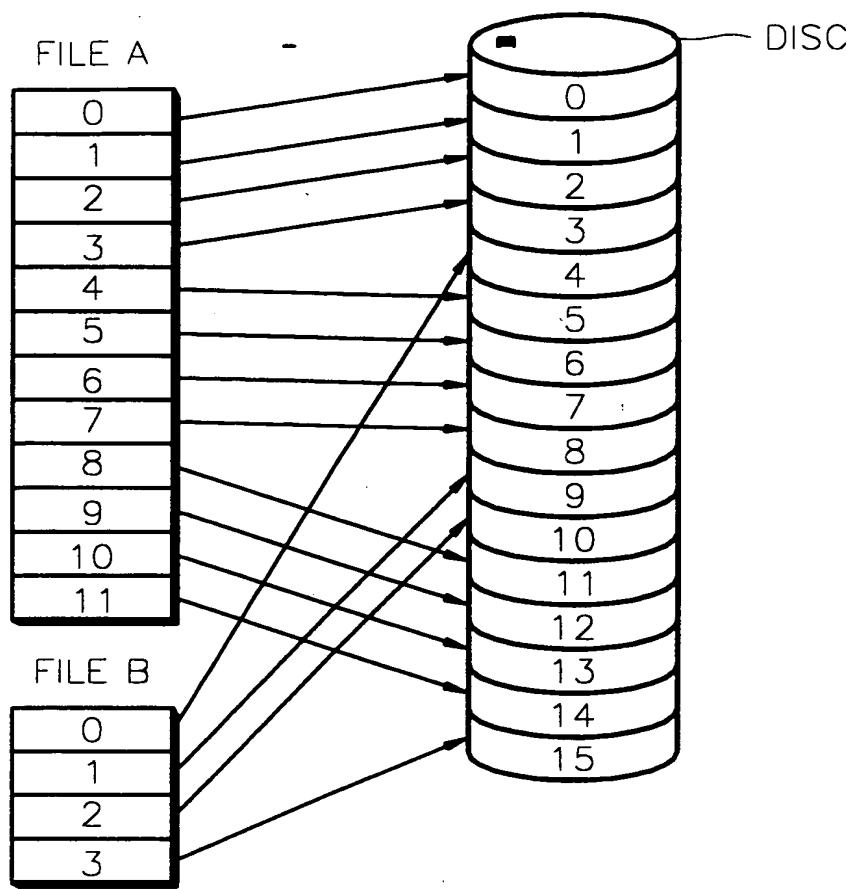


FIG. 6A

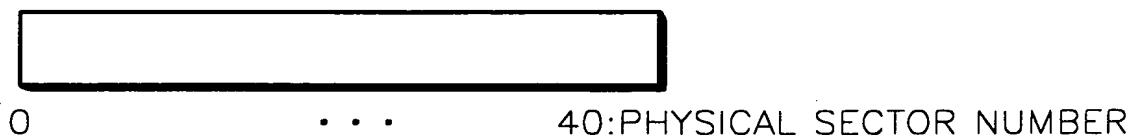


FIG. 6B

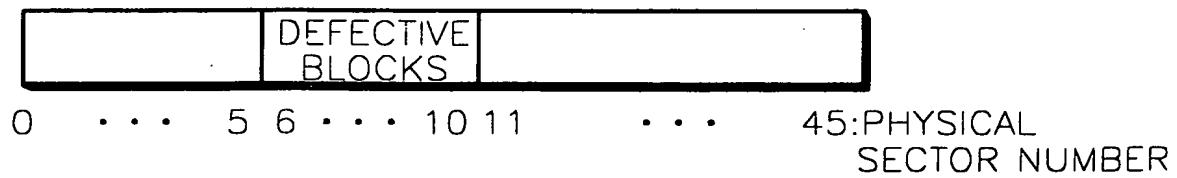


FIG. 5

REAL TIME RECORDING/REPRODUCTION
ATTRIBUTE INFORMATION

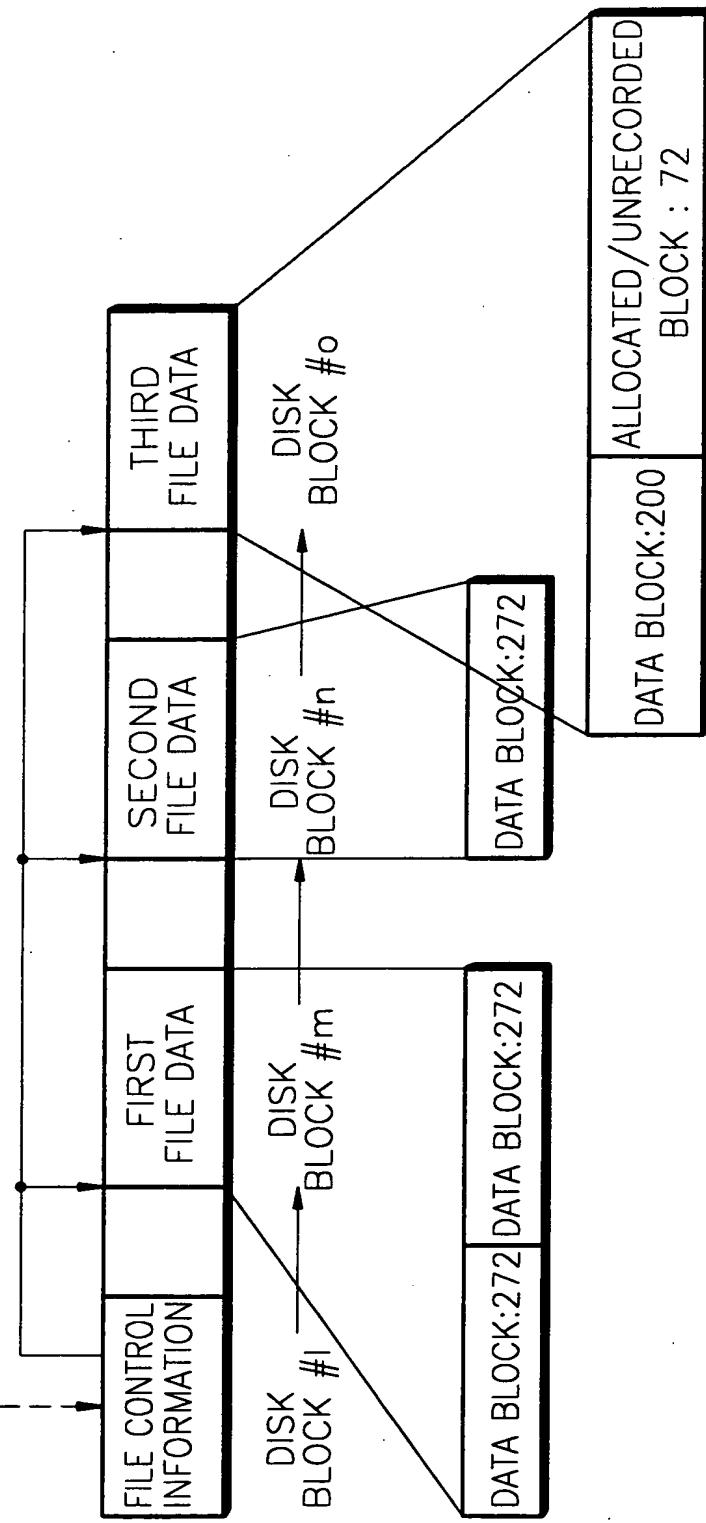


FIG. 7

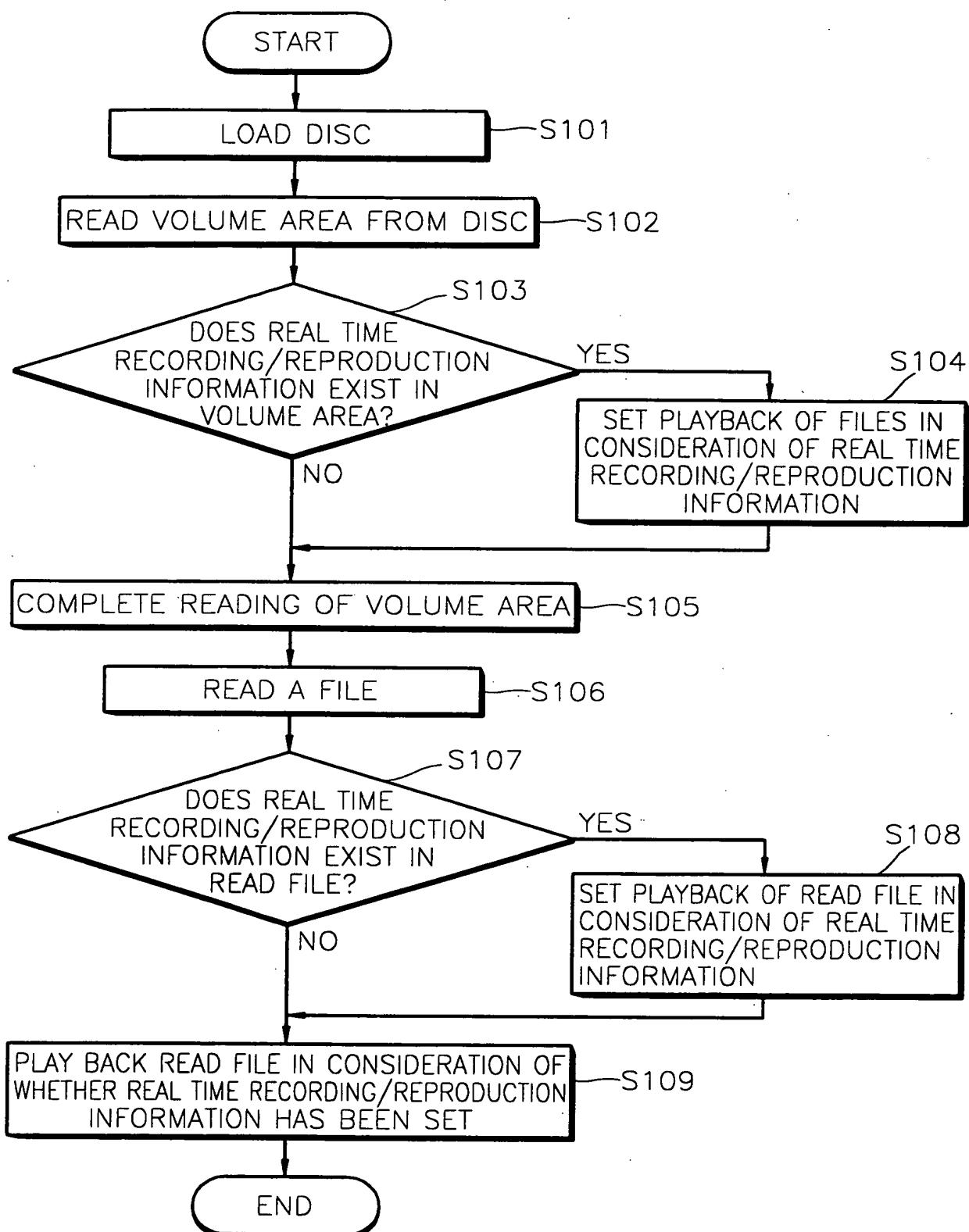


FIG. 8

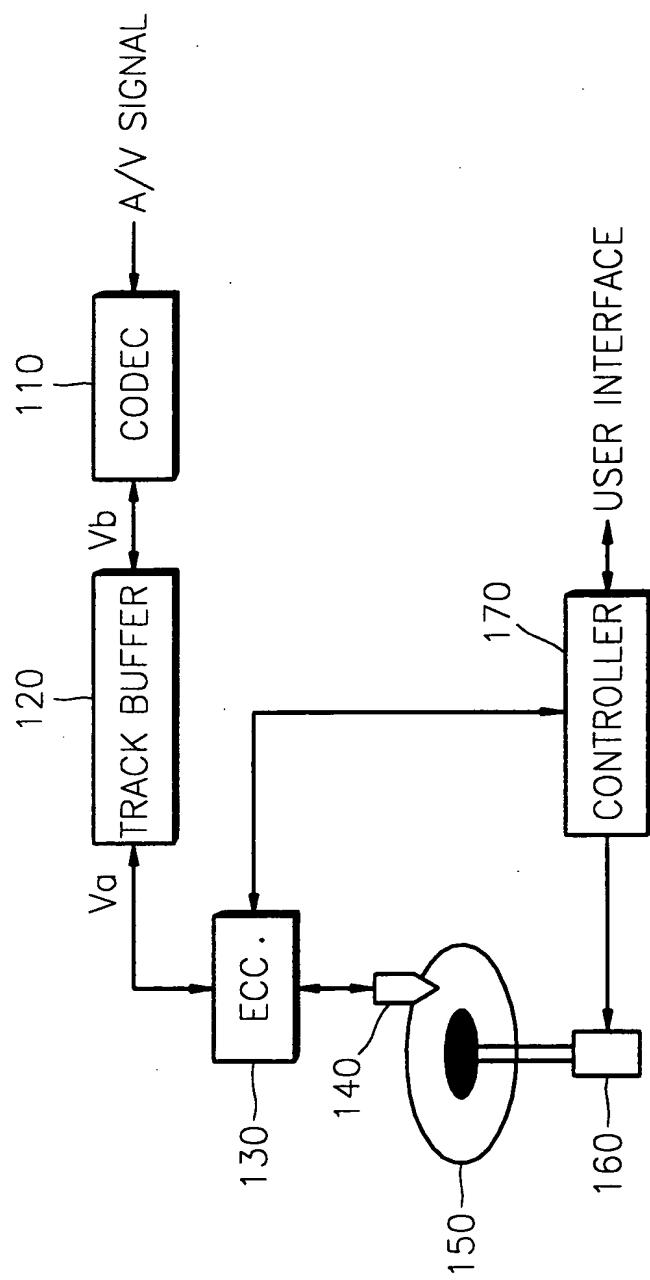


FIG. 9

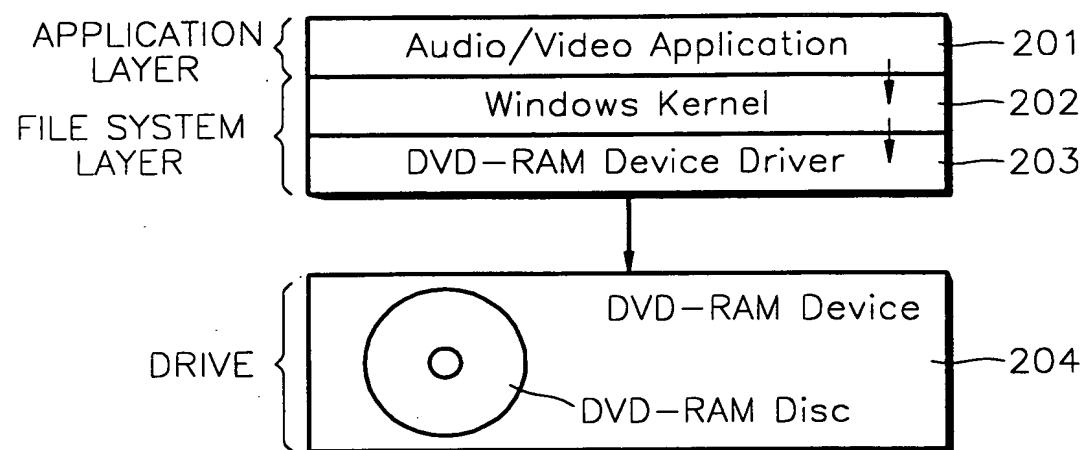


FIG. 10

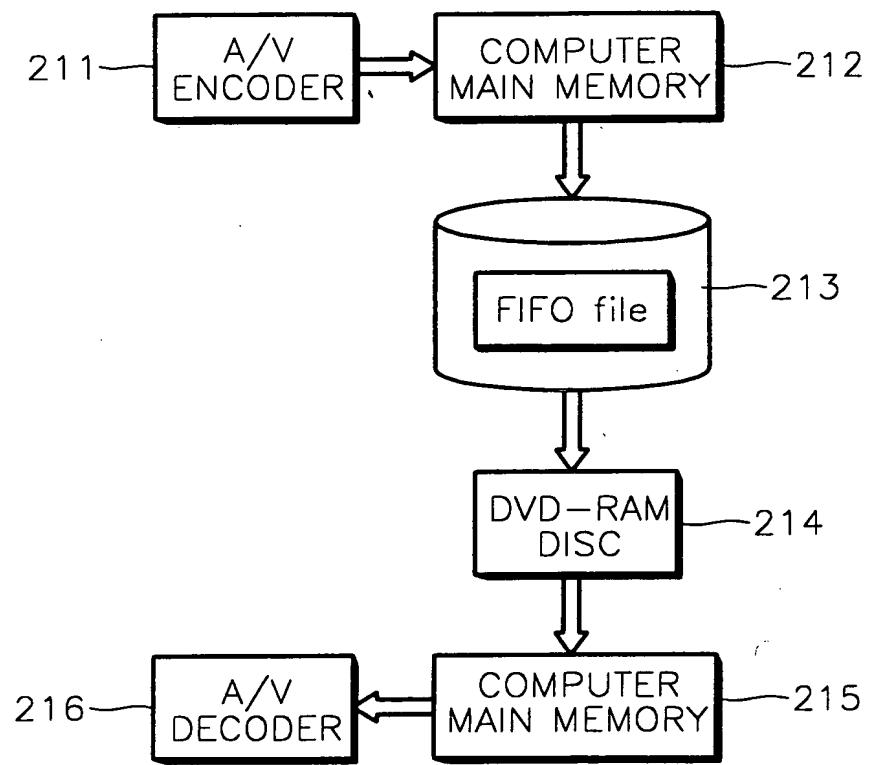
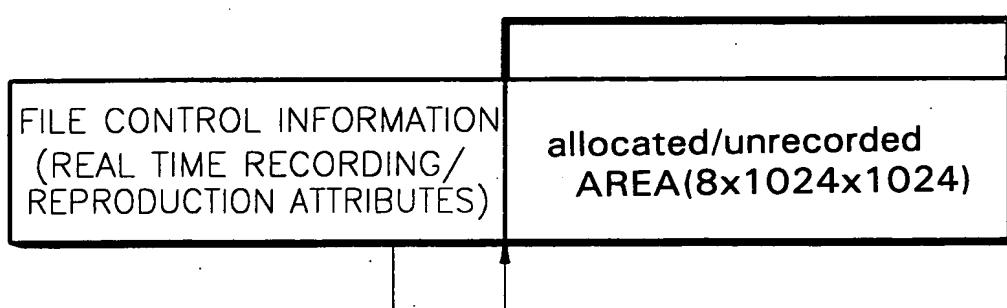


FIG. 11

```
SetFilePointer(FileHandle, 8x1024x1024, NULL, FILE_END)  
SetFileBitrate(FileHandle, bitrate)
```



WriteFile(FileHandle, AV_Buffer 32x1024, & Written, NULL)

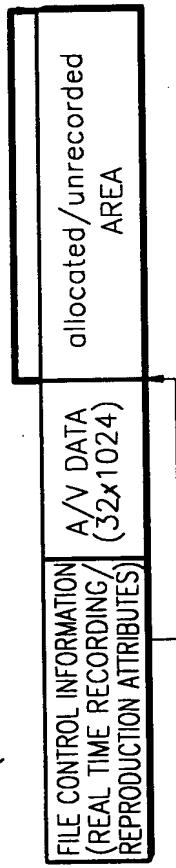


FIG. 12A

WriteFile(FileHandle, AV_Buffer 8x1024x1024, NULL, NULL)

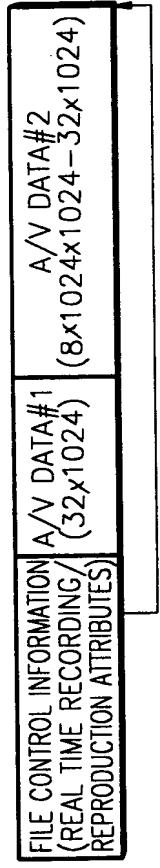


FIG. 12B

WriteFile(FileHandle, AV_Buffer 32x1024, & Written, NULL)

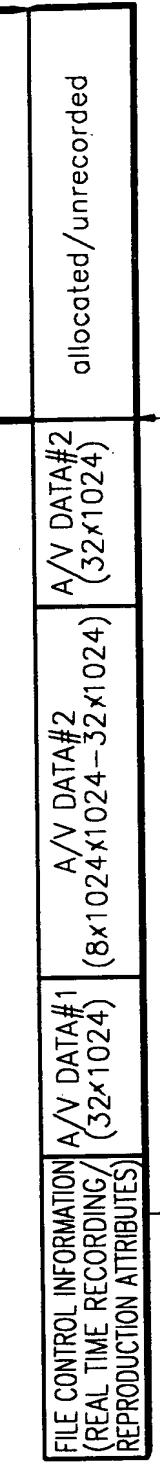


FIG. 12C

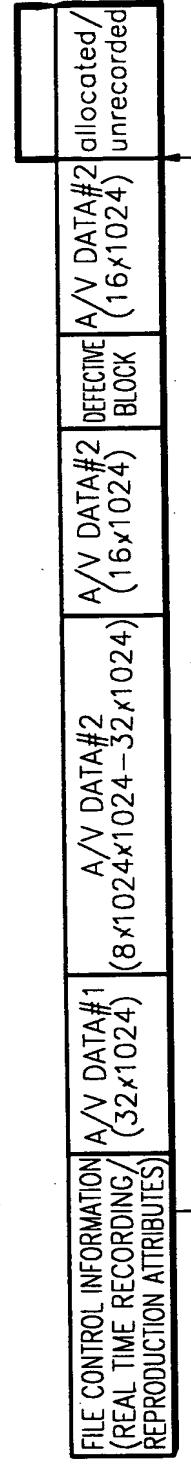


FIG. 12D

FIG. 13A

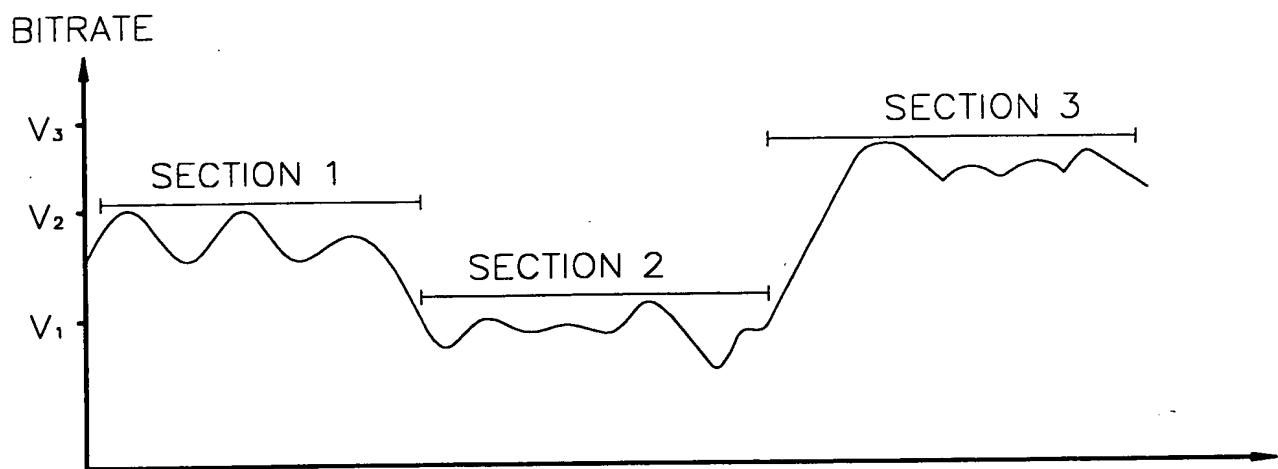


FIG. 13B

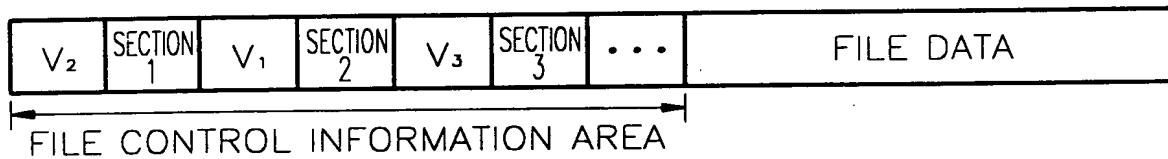


FIG. 13C

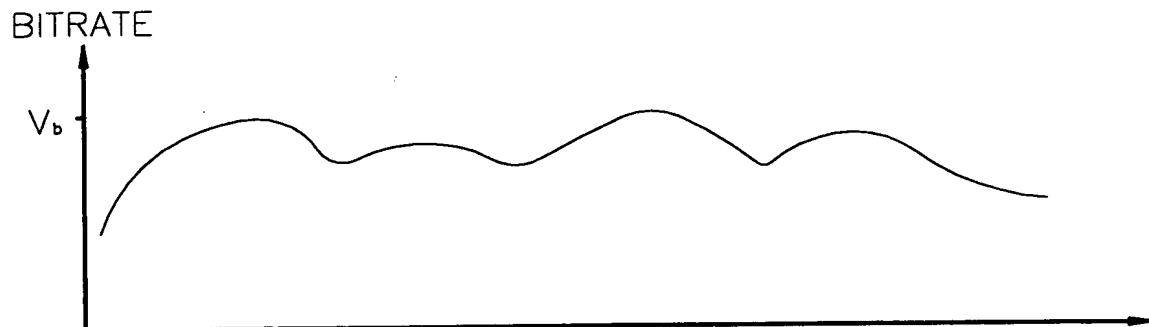
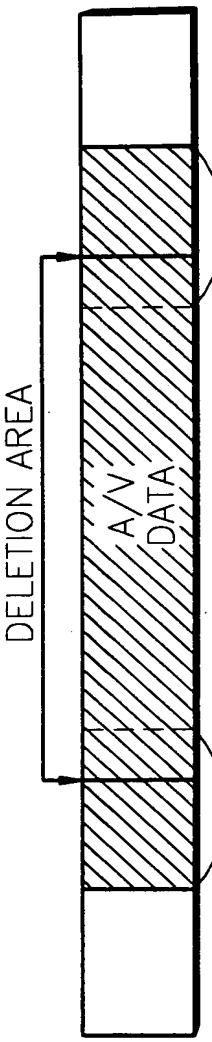


FIG. 13D



FIG. 14A



EXTENT LENGTH=m EXTENT LENGTH=n EXTENT LENGTH=p EXTENT LENGTH=q

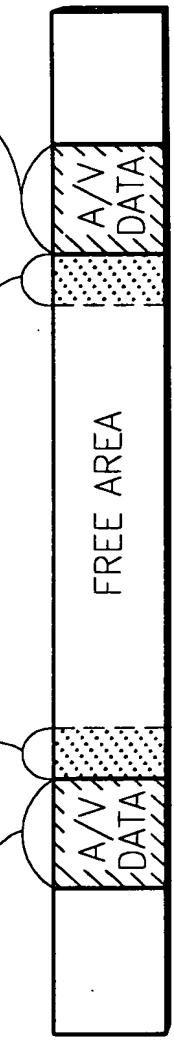


FIG. 14B

EXTENT LENGTH=n EXTENT LENGTH=p EXTENT LENGTH=q
INFORMATION LENGTH=0 INFORMATION LENGTH=q
INFORMATION LENGTH=q

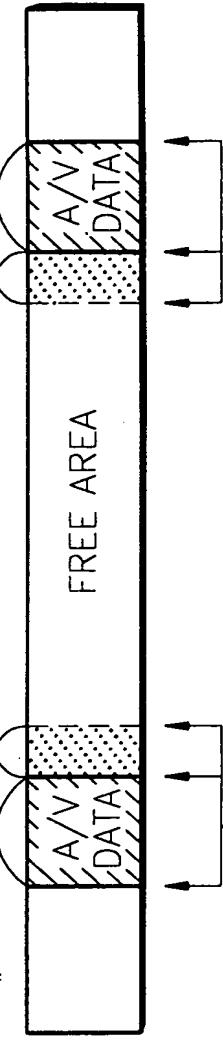


FIG. 14C